Area of Learning	3 & 4 Year Olds will be learning to:
Personal, Social and	• Select and use activities and resources, with help when needed. This helps them to
Emotional Development	achieve a goal they have chosen, or one which is suggested to them.
(PSED)	 Develop their sense of responsibility and membership of a community.
CICD I "	 Become more outgoing with unfamiliar people, in the safe context of their setting.
Self-Regulation	 Show more confidence in new social situations.
Managing Self	 Play with one or more other children, extending and elaborating play ideas.
William Gray Serj	 Find solutions to conflicts and rivalries. For example, accepting that not everyone
Building Relationships	can be Spider-Man in the game, and suggesting other ideas.
J	 Increasingly follow rules, understanding why they are important.
	 Remember rules without needing an adult to remind them
	 Develop appropriate ways of being assertive.
	Talk with others to solve conflicts.
	 Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'.
	 Understand gradually how others might be feeling.
Communication and	 Enjoy listening to longer stories and can remember much of what happens.
Language (C&L)	 Pay attention to more than one thing at a time, which can be difficult.
	 Use a wider range of vocabulary.
Listening, Attention and	 Understand a question or instruction that has two parts, such as: "Get your coat
Understanding	and wait at the door".
C l.t	 Understand 'why' questions, like: "Why do you think the caterpillar got so fat?"
Speaking	 Sing a large repertoire of songs.
	 Know many rhymes, be able to talk about familiar books, and be able to tell a
	long story.
	Develop their communication, but may continue to have problems with irregular
	tenses and plurals, such as 'runned' for 'ran', 'swimmed' for 'swam'.
	 Develop their pronunciation but may have problems saying: - some sounds: r, j,
	th, ch, and sh - multi-syllabic words such as 'pterodactyl', 'planetarium' or
	'hippopotamus'.
	 Use longer sentences of four to six words.
	 Be able to express a point of view and to debate when they disagree with an adult
	or a friend, using words as well as actions.
	 Start a conversation with an adult or a friend and continue it for many turns.
	 Use talk to organise themselves and their play: "Let's go on a bus you sit
Di	there I'll be the driver."
Physical Development (PD)	 Continue to develop their movement, balancing, riding (scooters, trikes and bikes)
Gross Motor Skills	and ball skills.
Gross Motor Skuls	Go up steps and stairs, or climb up apparatus, using alternate feet.
Fine Motor Skills	Skip, hop, stand on one leg and hold a pose for a game like musical statues
1 110 1110 01 010000	 Use large-muscle movements to wave flags and streamers, paint and make
	marks.
	 Start taking part in some group activities, which they make up for themselves, or
	in teams.

	Increasingly be able to use and remember sequences and patterns of movements, which are related to make and aboutly as
	 which are related to music and rhythm. Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.
	 Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.
	 Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.
	 Use one-handed tools and equipment, for example, making snips in paper with scissors.
	 Use a comfortable grip with good control when holding pens and pencils.
	 Start eating independently and learning how to use a knife and fork.
	 Show a preference for a dominant hand.
	 Be increasingly independent, as they get dressed and undressed, for example, putting coats on and doing up zips.
	 Be increasingly independent in meeting their own care needs, e.g. brushing teeth, using the toilet, washing and drying their hands thoroughly.
	 Make healthy choices about food, drink, activity and tooth brushing.
Literacy (L)	Understand the five key concepts about print:
	- print has meaning
Comprehension	- print can have different purposes
	- we read English text from left to right and from top to bottom
W/ LD I	- the names of the different parts of a book
Word Reading	- page sequencing
	Develop their phonological awareness, so that they can:
Writing	- spot and suggest rhymes
***************************************	 count or clap syllables in a word recognise words with the same initial sound,
	– recognise words with the same thillal sound, – such as money and mother
	 Engage in extended conversations about stories, learning new vocabulary.
	 Use some of their print and letter knowledge in their early writing. For example:
	writing a pretend shopping list that starts at the top of the page; writing 'm' for mummy.
	 Write some or all of their name.
	Write some letters accurately.
Maths (M)	Develop fast recognition of up to 3 objects, without having to count them
	individually ('subitising')
Number	Recite numbers past 5.
	 Say one number for each item in order: 1, 2, 3, 4, 5.
Numerical Patterns	 Know that the last number reached when counting a small set of objects tells you
	how many there are in total ('cardinal principle').
	 Show 'finger numbers' up to 5.
	 Link numerals and amounts: for example, showing the right number of objects to
	match the numeral, up to 5.

	Experiment with their own symbols and marks as well as numerals.
	 Solve real world mathematical problems with numbers up to 5.
	 Compare quantities using language: 'more than', 'fewer than'.
	 Talk about and explore 2D and 3D shapes (for example, circles, rectangles,
	triangles and cuboids) using informal and mathematical language: 'sides',
	`corners´; `straight´, `flat´, `round´.
	 Understand position through words alone — for example, "The bag is under the
	table," — with no pointing.
	Describe a familiar route.
	 Discuss routes and locations, using words like 'in front of' and 'behind'.
	 Make comparisons between objects relating to size, length, weight and capacity.
	 Select shapes appropriately: flat surfaces for building, a triangular prism for a
	roof, etc.
	 Combine shapes to make new ones — an arch, a bigger triangle, etc.
	 Talk about and identify the patterns around them. For example: stripes on
	clothes, designs on rugs and wallpaper. Use informal language like 'pointy',
	`spotty', `blobs', etc.
	 Extend and create ABAB patterns — stick, leaf, stick, leaf.
	 Notice and correct an error in a repeating pattern.
	Begin to describe a sequence of events, real or fictional, using words such as
	`first', `then'
Understanding the World	 Use all their senses in hands-on exploration of natural materials.
Past and Present	 Explore collections of materials with similar and/or different properties.
The World	 Talk about what they see, using a wide vocabulary.
The vvoru	 Begin to make sense of their own life-story and family's history.
People, Culture and	 Show interest in different occupations.
Communities	 Explore how things work.
	 Plant seeds and care for growing plants.
The Natural World	 Understand the key features of the life cycle of a plant and an animal.
	 Begin to understand the need to respect and care for the natural environment
	and all living things.
	 Explore and talk about different forces they can feel.
	 Talk about the differences between materials and changes they notice.
	 Continue developing positive attitudes about the differences between people.
	 Know that there are different countries in the world and talk about the
	differences they have experienced or seen in photos.
Expressive Arts and Design	Take part in simple pretend play, using an object to represent something else even
	though they are not similar.
Creating with Materials	Begin to develop complex stories using small world equipment like animal sets, dolls
Being Imaginative and	and dolls houses, etc.
Expressive	Make imaginative and complex 'small worlds' with blocks and construction kits,
	such as a city with different buildings and a park.
	Explore different materials freely, to develop their ideas about how to use them
	and what to make.

- Develop their own ideas and then decide which materials to use to express them.
- Join different materials and explore different textures.
- Create closed shapes with continuous lines and begin to use these shapes to represent objects.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.
- Use drawing to represent ideas like movement or loud noises.
- Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.
- Explore colour and colour mixing.
- Show different emotions in their drawings happiness, sadness, fear, etc.
- Help children to develop their drawing and model making. Encourage them to develop their own creative ideas. Spend sustained time alongside them.
- Show interest in the meanings children give to their drawings and models.
- Talk together about these meanings.
- Encourage children to draw from their imagination and observation.
- Help children to add details to their drawings by selecting interesting objects to draw, and by pointing out key features to children and discussing them.
- Talk to children about the differences between colours. Help them to explore and refine their colour mixing for example: "How does blue become green?"
- Introduce children to the work of artists from across times and cultures.
- Help them to notice where features of artists' work overlap with the children's, for example in details, colour, movement or line.
- Listen with increased attention to sounds.
- Respond to what they have heard, expressing their thoughts and feelings.
- Remember and sing entire songs.
- Sing the pitch of a tone sung by another person ('pitch match').
- Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs.
- Create their own songs or improvise a song around one they know.
- Play instruments with increasing control to express their feelings and ideas.